

Spectral Density Shaping of Quantisation Error Using Dithering



Ahmad Faza¹, John Leth², Arnfinn A. Eielsen¹

¹Dept. of Energy and Petroleum Engineering, **University of Stavanger**, Norway

²Dept. of Electronic Systems, **Aalborg University**, Denmark

{ahmad.faza, arnfinn.a.Eielsen}@uis.no
{jll}@es.aau.dk

University of Stavanger



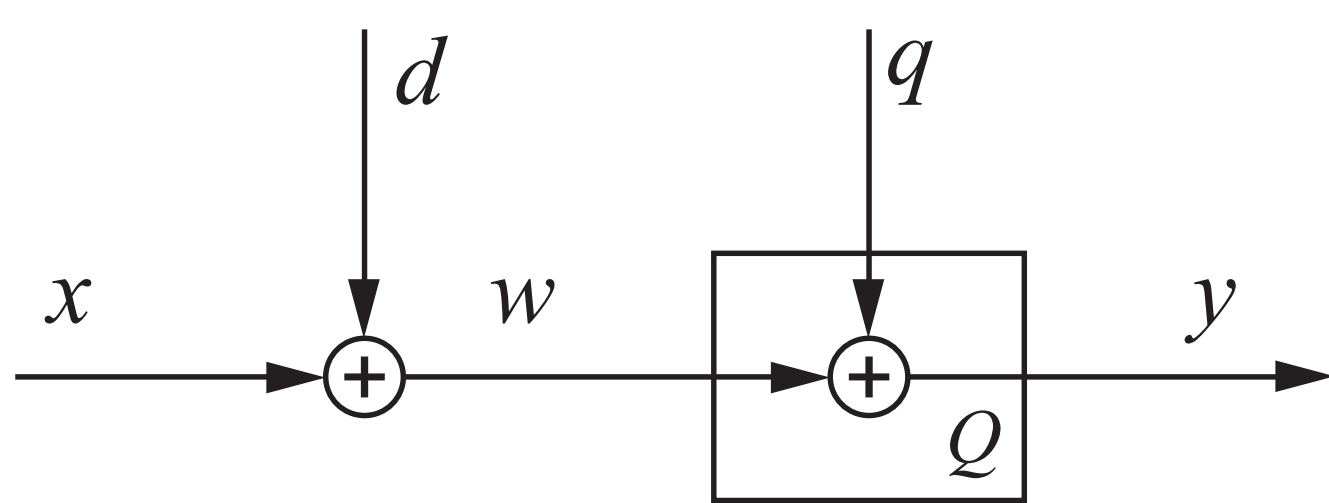
• Background:

Quantisation and **re-quantisation** are fundamental operations in digital signal processing, digital-analogue conversion, power electronics and measurement systems. **Error** is introduced since **only a discrete subset of values can be represented**. Several methods can be used **to shape** the power spectral density (PSD) of the error due to quantisation. Such methods include $\Delta\Sigma$ -modulation, model predictive control (MPC) and Learning control (LC). **Shaping** the error PSD can be used to **reduce the effective power content** of error due to quantisation **by additional filtering** in the frequency domain **where the error power is concentrated**.

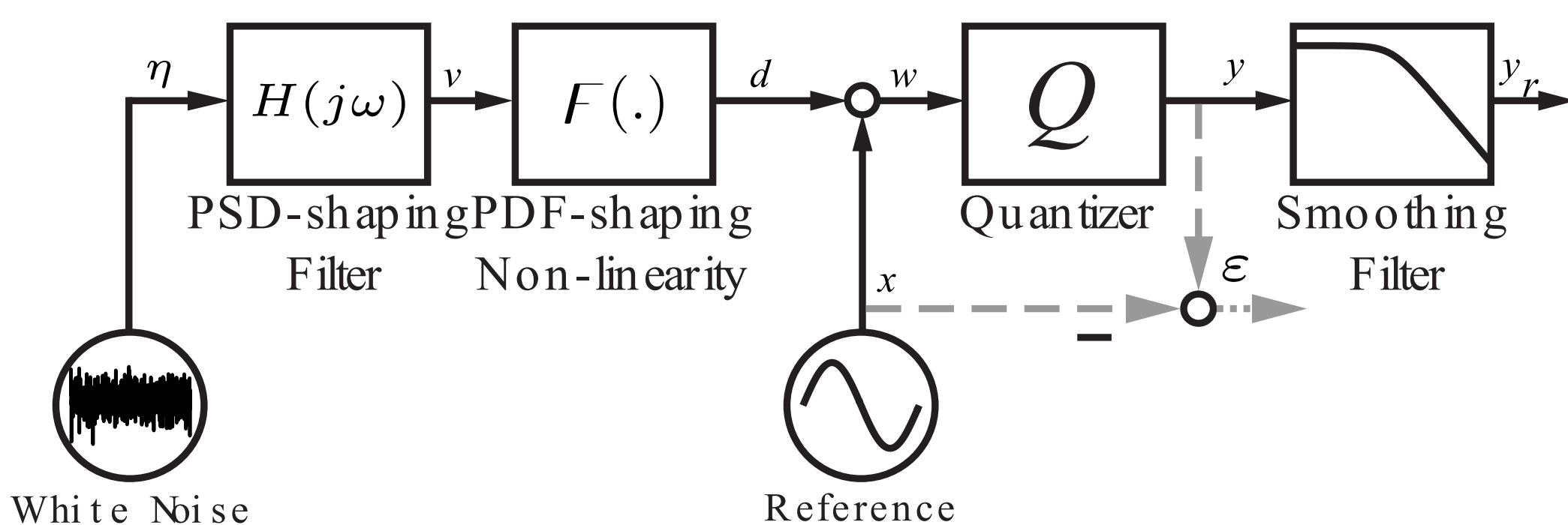
• Method:

Dither is a high-frequency periodic or stochastic signal introduced into a system to modify its non-linear characteristics.

- Quantisation error: $q(w) \triangleq Q(w) - w = y - w$



The method relies on the use of a **linear noise colouring filter** $H(j\omega)$ and a **static non-linear transform** $F(\cdot)$ to generate a dither signal with a **joint specification** of the probability density function (PDF) and the PSD.



- Total error due to quantisation: $\epsilon \triangleq y - x$

• Contribution:

Results from [1] and the method from [2] are used to provide a **novel solution** to the problem of **shaping the PSD of the total error** due to uniform quantisation when applying a non-subtractive dither signal. The paper demonstrates that making the error power **independent of the input** enables shaping the error PSD as a **separate problem**. Moreover, an **improved performance compared to existing non-subtractive dithering methods** is shown attainable for a **wide range** of PSDs.

• Design Objectives:

Generating a dither signal d which **both** linearizes the uniform quantiser ($E[y] = x$) **and** induces a desired PSD $S(\omega)$ for ϵ .

• Existing Methods:

The best spectral shaping performance known to be achievable using non-subtractive dithering is found in [1]:

$$S_\epsilon(\omega) = S_d(\omega) + \frac{\Delta^2}{12} \frac{2}{f_s} \quad (1)$$

It is limited by a quantisation noise floor $\frac{\Delta^2}{12}$. Where Δ is the least significant bit (LSB).

• Proposed Approach:

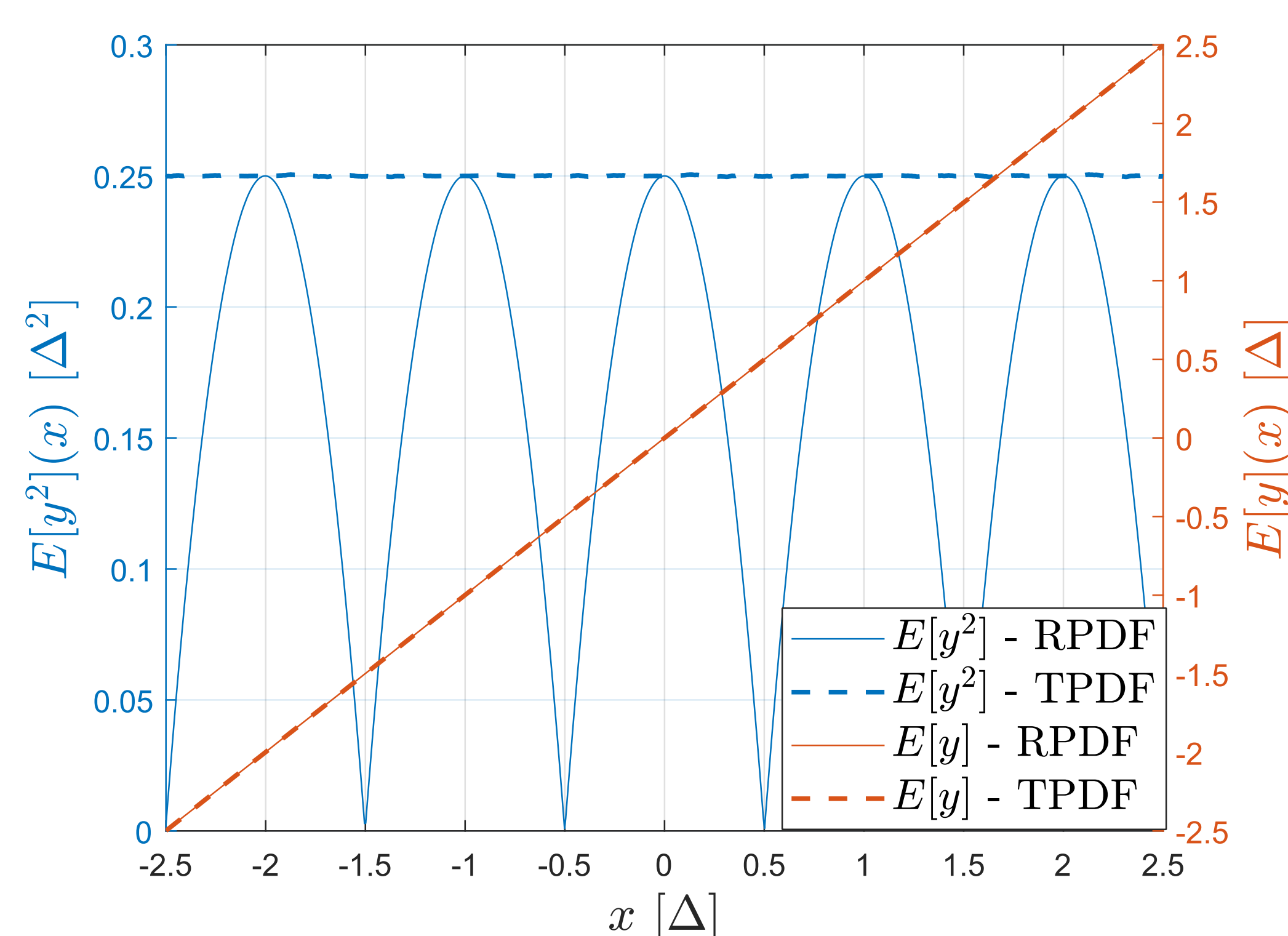
The method in [2] is adapted to work out the connection **between** the autocovariance functions (ACFs) $\phi(\tau)$ of u and $s(\tau)$ of ϵ **such that the spectral smearing** due to the PDF-shaping non-linearity $F(\cdot)$ and the uniform quantiser $Q(\cdot)$ **is anticipated**. From [2], the autocorrelation functions (normalized ACFs) $R(\tau)$ of ϵ and $\rho(\tau)$ of u are related as follows:

$$R = \int_{\mathbb{R}} \int_{\mathbb{R}} \frac{g(m, n, \rho)}{E[\epsilon^2]} \quad (2)$$

$$(Q(F(m) + x) - x)(Q(F(n) + x) - x) dmdn.$$

- The choice of dither PDF (i.e. $F(\cdot)$):

Rectangular PDF vs Triangular PDF



From [1], we know that **both** RPDF and TPDF dither can linearise the uniform quantiser (since both have $E[\epsilon](x) = 0$; i.e. $E[y] = x$). However, considering $s(\tau) = E[\epsilon^2]R(\tau)$, the dither PDF choice should aim to **avoid the noise modulation** effect due to the **dependence** of the error power ($E[\epsilon^2](x)$) over x . From the Fig. above, **TPDF** is the appropriate choice. Hence, solving (2) yields:

$$\rho(\tau) = \sin\left(\frac{\pi}{2} R(\tau)\right) \quad (3)$$

• Synthesis Limitations:

As long as the specified $S(\omega)$ corresponds to a $\Phi(\omega) \geq 0$ for all ω (PSDs must be non-negative), the desired shaping at the output stage is attainable. Unfortunately, $\Phi(\omega)$ is not guaranteed to be non-negative at all frequencies for every specified $S(\omega)$.

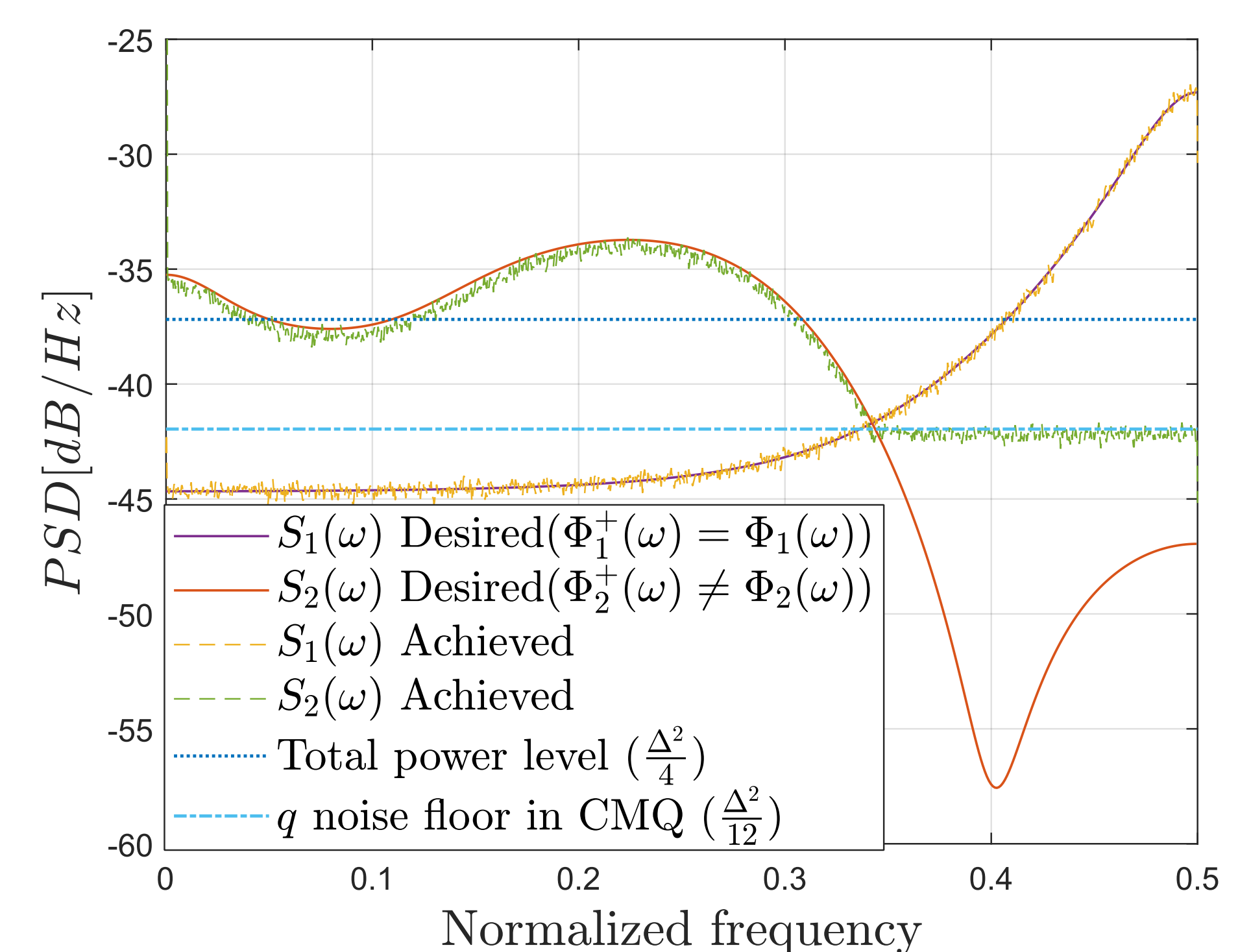
- Approximating the colouring filter $H(j\omega)$:

$$\text{Let } \Phi^+(\omega) \triangleq \begin{cases} \Phi(\omega), & \Phi(\omega) \geq 0 \\ 0, & \Phi(\omega) < 0 \end{cases} \quad (4)$$

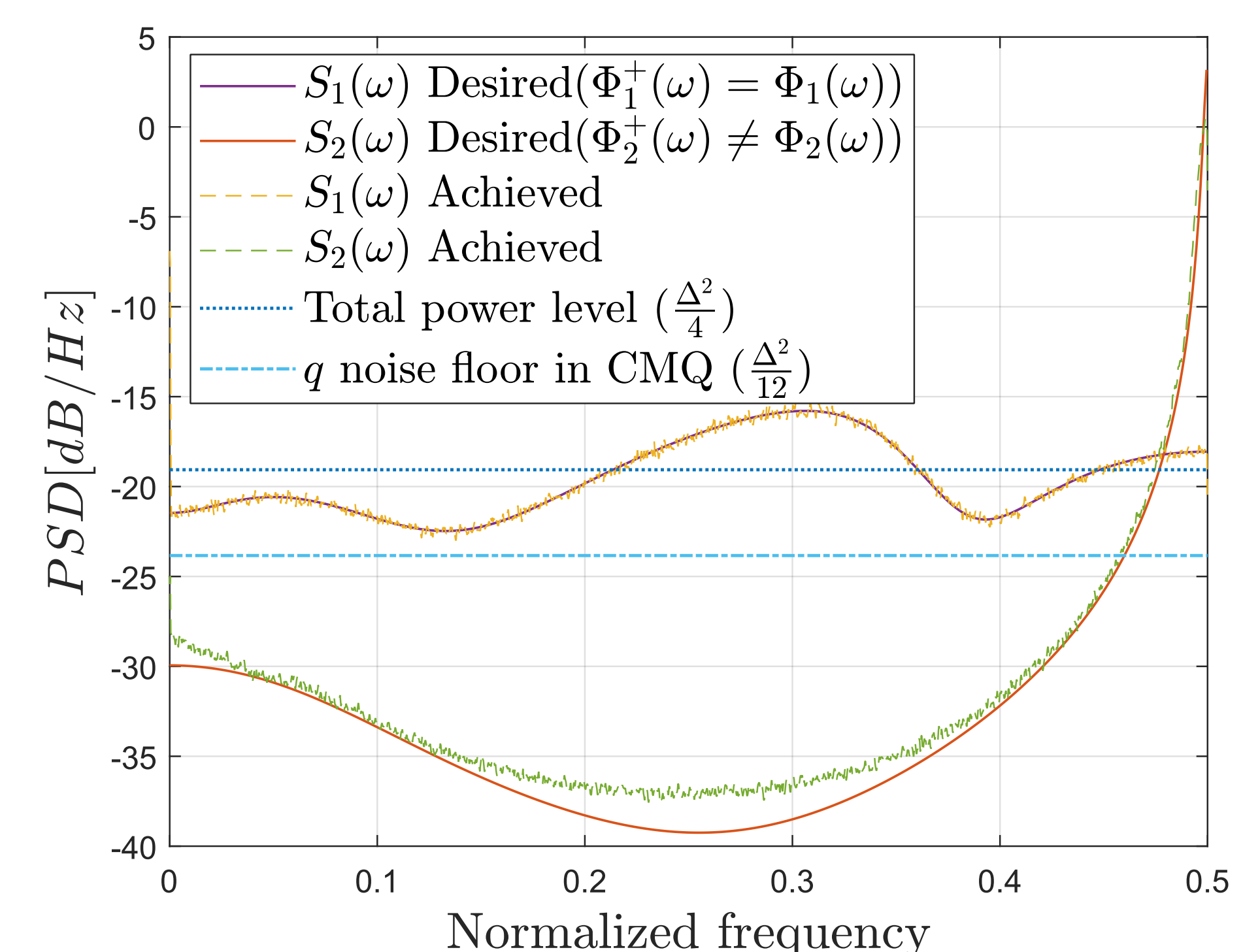
$$\text{then: } H(j\omega) = \sqrt{\Phi^+(\omega)} \quad (5)$$

- Results:** $S(\omega) < \frac{\Delta^2}{12}$ **attainable!**

- 10 Bits uniform quantiser, $x = x_0$.



- 7 Bits uniform quantiser, $x = x_1 \neq x_0$



• References:

[1] R. A. Wannamaker, S. Lipshitz, J. Vanderkooy, and J. N. Wright, "A Theory of Nonsubtractive Dither," *IEEE Trans. Signal Process.*, vol. 48, no. 2, pp. 499–516, 2000.

[2] M. M. Sondhi, "Random processes with specified spectral density and first-order probability density," *Bell System Technical Journal*, vol. 62, no. 3, pp. 679–701, 1983.

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